RAPHAËLLE GORENBOUH

5th year student at L'École de design Nantes Atlantique, specializing in **interaction design and tangible interfaces**, looking for a **6-month internship** as a **Ui / Ux designer** between **March and August 2021**.

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EDUCATION

· Master's Degree in Tangible interfaces

2019 - 2021 • L'École de design Nantes Atlantique, Nantes, France End of study project on "Dance and visual impairment, accessibility of choreographic notations"

Inclusive design project - "Woodland", musical instrument for musicians with motor disabilities, currently shortlisted for the IxDA Interaction Awards 2021

Learning the basics of machine learning (Python)

· Bachelor's Degree in Interaction Design

2017 - 2019 • L'École de design Nantes Atlantique, Nantes, France
User research, creation of UX and UI concepts
Interface design, ergonomic and functional prototyping
Graphic design and computer graphics
Discovery and improvement of HTML, CSS, JavaScript and
Java codebases (Processing) and connectivity (Arduino)

"Processing and Sound" Workshop

February - March 2018 • L'École de design Nantes Atlantique, France
Teamwork, 5 day challenge
Reflection on the game logic, the use of gamification for
educational purposes and storytelling
Creation and coding of a responsive serious game: "Elle(s)",
about abstract representation of emotions felt by a woman
victim of sexual aggression

· Foundation year in Design

2016 - 2017 • L'École de design Nantes Atlantique, Nantes, France Acquisition of basic skills in design (interaction, space, product, packaging and graphic designs) and applied arts

· Literary Baccalaureate

2016 • Saint Stanislas High School, Nantes, France
High school diploma, equivalent to A-levels
Mathematics speciality, cinema and audiovisual option

SKILLS

Languages

French, native language English, B2 (intermediate-advanced), 840/990 TOEIC in 2018 Spanish, B2 (intermediate-advanced)

Design tools

Adobe Suite (Illustrator, Photoshop, InDesign, Adobe Première Rush, After Effect, XD), Sketch, Figma, InVision (Freehand, Prototype, Studio), Final Cut, SunVox

Development skills

HTML, CSS, JavaScript, P5*JS, Java (Processing), Arduino, Python (Machine Learning)

EXPERIENCE

· Makers For Life - NGO initiative fighting against Covid-19

April 2020 · Nantes, France

Volunteer for the Makair project, an open-source and low-tech nomadic respirator

Schematization of the Makair creation process

Creation of a stock management service

· EGGS Design AS - Innovation consultancy - Oslo, Norway

UI/UX 6-month internship - August 2019 - January 2020

Working on projects for key agency's client, such as startups, B2B world-class manufacturers, and global convenience and fuel retailer

Redesign of a website promoting equality in the workplace, work on ergonomics, forms, and an accessible graphic charter Creation of animated videos, work on the storyboard, graphic style, and animation

Creation of interfaces for industrial products
Improvement of the practice of the design thinking method

· Emotic - Digital agency - Nantes, France

UI/UX 4-month internship - July - November 2018

Creation of an augmented reality simulator as a sales support tool for a doors- and windows-manufacturer

COMPETITIONS & HONORS

· Finalist of the Student Design Charette 2019 - IxDA

February 2019 • Seattle, United States of America

4 days challenge, teamwork on "Empathy at scale" thematic Discovery and practice of Microsoft inclusive design approach Creation of an interactive board to help people to be their full self at work, to feel more confident and included in their team

Participation in the 2018 Worldskills regional selection

February 2018 · Nantes, France

2 days web design challenge

Design test on Adobe Suite

Code evaluation in HTML, CSS and Javascript

HOBBIES

· Graphic and audiovisual creation

Drawing, photography, filming

Trips

Discovery of new landscapes, new habits and new cultures Meeting people from all over the world, improve my speaking skills

References available upon request